

# Judo Scoreboard

Judo Scoreboard was written to most efficiently utilize tournament personnel. One operator can keep score, match time, and osae komi time, all from one convenient interface.

The Judo Scoreboard Program is free and can be downloaded at this link:

<http://discoverjudo.com/scoreboard/scoreboard.exe>

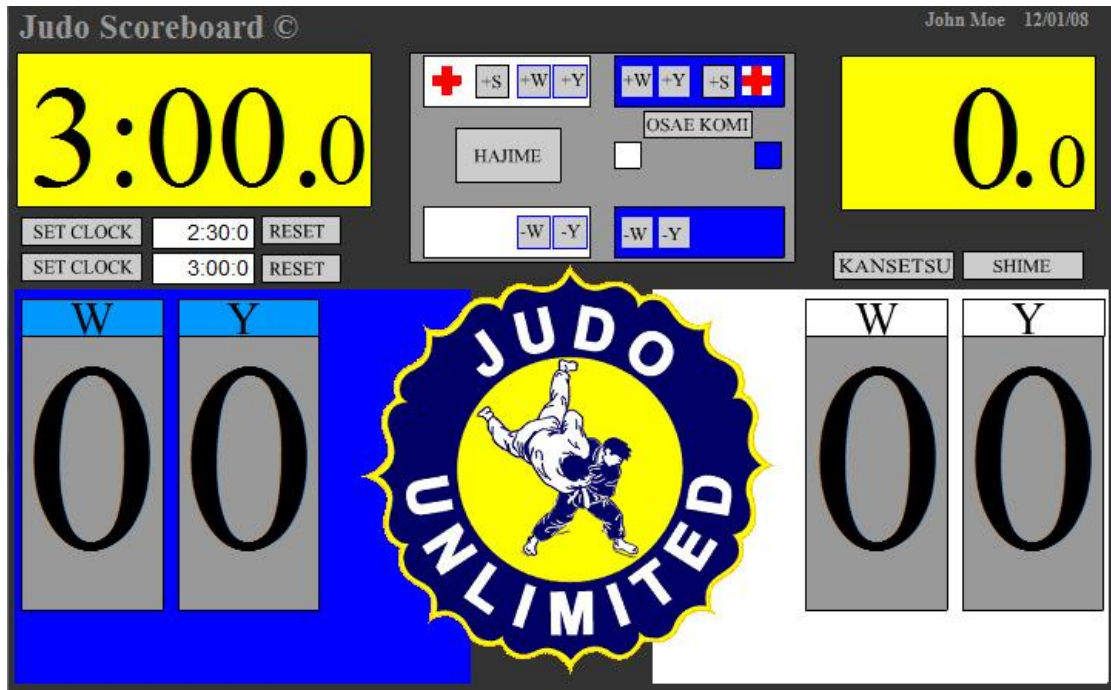
To run Judo Scoreboard you will need a laptop computer with MACROMEDIA FLASH PLAYER version 6.0 or greater. You can download the latest version of FLASH PLAYER from ([www.macromedia.com](http://www.macromedia.com)). Unexpected results may occur if the version of FLASH on your laptop is not 6.0 or greater.

In addition to a laptop with FLASH, you will need an external monitor. The external monitor will face the referee and the laptop will face the operator.

Right click on the program that you downloaded. When the menu pops up, select “Open With” and then select either “Internet Browser” or “Macromedia Flash Player”.

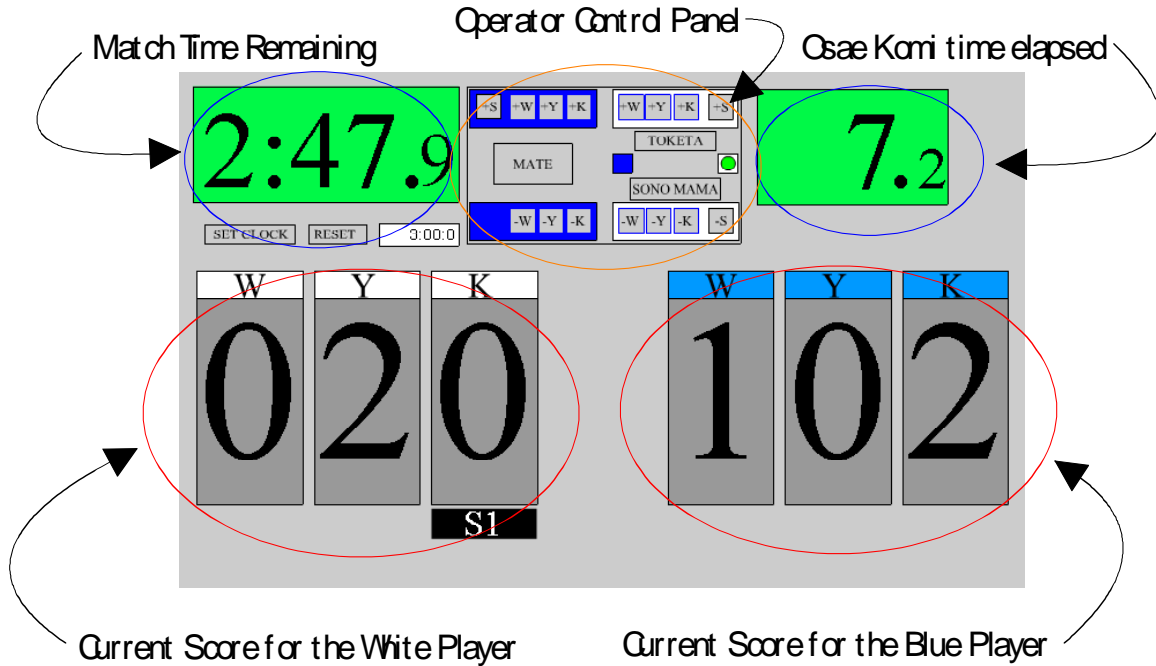
For best results, maximize the program window so that it is full screen.

When the program loads, you should see the following screen:



(Updated Version Shown)

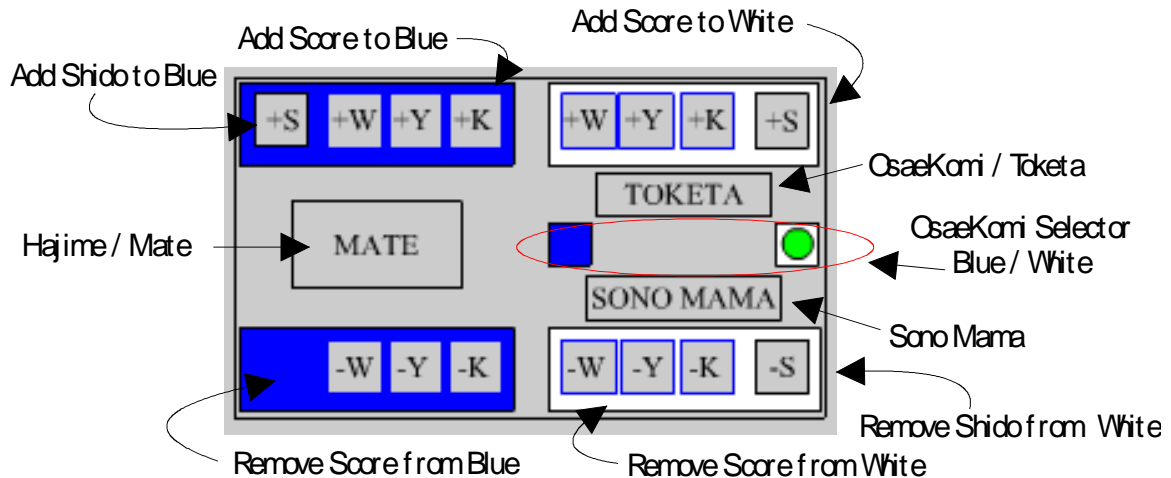
The program display is broken into 3 parts:  
 Operator interface  
 Match time and Osae Komi time  
 Player Scores



The operator interface:

The operator will focus most of their attention on the small area in the top center of the window. This is where all of the buttons are that will need to be accessed quickly during a match. Note the Blue and White sides are reversed for the operator. This is because they are looking at the mat from the opposite angle from the referee.

### Operator Control Panel



To add a score, click on the button on the top row representing the appropriate score (yuko, waza ari) on the side for the appropriate color (Blue / White).

To remove a score, click on the button on the bottom row representing the appropriate score on the side for the appropriate color.

To add a Shido, click on the +S button on the appropriate side (Blue / White). A Black S1, S2, or S3 will appear under the appropriate score and the score for the opposing player will be adjusted accordingly.

To remove a Shido, click on the -S button on the appropriate side (Blue / White). The S1, S2 or S3 will disappear and the score for the opposing player will be adjusted accordingly.

To start the clock, click on the Hajime button. When the clock is running, the background for the Match Time will turn Green.

To stop the clock, click on the Mate button. When the clock is stopped, the background for the Match Time will turn Red.

Note: the Mate button will not be visible unless the Hajime button has been pressed.

To start the Osae Komi clock, click on the Osae Komi button. When the Osae Komi clock is running, the background for the Osae Komi time will turn Green.

To stop the Osae Komi clock, click on the Toketa button. When the Osae Komi clock has been stopped, the background for the Osae Komi time will turn Red.

Note: the Toketa button will not be visible unless the Osae Komi button has been pressed.

To pause the match for Sono Mama, press the Sono Mama button. Both clocks will stop and the backgrounds for both clocks will turn red.

To restart after a Sono Mama, press the Yoshi button.

During an Osae Komi, the appropriate score (K, Y, W, W-I) for the Osae Komi will be displayed in the center of the display. To add the score, wait until the referee has awarded it and click on the appropriate button on the top row on the side for the appropriate color (Blue / White). Then click on the score displayed in the center to make it disappear.

The Osae Komi Selectors (Blue / White) are used to indicate which player currently has the hold. If the White player has a Waza Ari on the board and they are holding the Blue player in Osae Komi, select the White button. A Green light will indicate that it has been selected. This will stop the Osae Komi clock at 20 seconds instead of 25.

Note: it is not necessary to use the Osae Komi Selector unless there is a Waza Ari on the board.

Directly under the Match Time Clock, are the buttons to set the clock and reset the scoreboard.



Enter the match time into the text box on the far right. Make sure to maintain the proper format “M:SS:T”, where M=Minutes, SS=Seconds, T= Tenths of a second. If this format is not maintained, the program will not know how to handle the time. If you make a mistake, simply reenter the time in the proper format.

After the match time has been entered, click on the Reset button to clear all scores and prepare for the next match. The backgrounds for both clocks will be yellow until the match begins. This signifies to the referee that the table is reset and ready to begin.

Use the Set Clock button if an error occurs and you need to set the clock without resetting the scoreboard. Enter the corrected match time into the text box, making sure to maintain the proper format. Then click the Set Clock button. The clock will be reset to the new time.

Note: You will then need to reenter the correct match time before the next match.

When the Match time expires or after the appropriate amount of Osae Komi time has elapsed, the “TIME!” indicator will be displayed. If the Osae Komi clock is running when the Match time expires, the “TIME!” indicator will not be displayed until the appropriate Osae Komi time has elapsed.

After the referee has awarded the winner, click on the Reset button to clear all scores and reset the clocks.

#### Suggestions:

This program essentially takes the work of 3 people and puts it all on one person. This can be fatiguing, so give the operator frequent breaks and work other people in. It is also helpful to have another person sitting by the operator’s side to help interpret the referee’s signals.

It is important to get an external monitor that is big enough for the referee to see from all areas of the mat. Try to set the table up in such a way as to minimize glare on the external monitor from lights, doors, windows etc. Use an external mouse as built in touch pads will tire you out quickly.

Judo Scoreboard should fill the display. If it doesn’t, make sure that the window is maximized. If it still does not fill the display, try lowering the resolution on your laptop.